Ferham Primary School Art and Design progression map



EYFS:

Taught in 2 Year Provision and	Taught in Rising Threes and FS1	Taught in FS2	ELG	Y1 Link
recapped in R3 and FS1	and recapped in FS2			

		Steps of Prog	<u>ELG</u>	<u>Y1 Links</u>	
Creating With Materials Drawing	Start to make marks intentionally (DM). Begin to draw a circle to represent a person	Give meaning to the marks they make. Draw a portrait with eyes, nose and mouth. Create closed shapes with continuous lines and begin to use these shapes to represent objects (DM). Use drawing to represent ideas like movement or loud noises (DM).	Represents their interests, thoughts and experiences. Draw a portrait with increased detail, for example hair, glasses, ears. Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. (DM). Select colours for a purpose.	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	Pupils should be taught: -To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination -To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology (DT).

Creating With Materials	Painting and Printing	Explore paint, using fingers and other parts of their bodies as well as brushes and other tools (DM). Print with large resources to promote gross motor skills. Explore different	Explore colour and colour mixing (DM). Loads paint on to a brush. Print with smaller resources to promote fine motor skills. Make choices about	Mix primary colours to make Knows to add black or white colour. Prints to create patterns or p Uses water to clean brush be Experiment with different tex Explore, use and refine a vari their ideas and feelings (DM) Knows how to improve	pains icture fore o tures.	t to alter the shade of a	AA	AA
Creating With Materials	Collage and Modelling	materials, using all their senses to investigate them (DM). Make simple models which express their ideas (DM).	which materials to use when creating. Use glue and tape to join materials. Join different materials and explore different textures (DM).	models, for example scrunch, twist, fold, bend, roll. Use sellotape, masking tape, string, ribbon, treasury tags, split pins to join materials.	{	design and make products. Build structures, exploring how made stronger, stiffer and more Explore and use mechanisms [levers, sliders, wheels and axle products (DT). Select from and use a range of equipment to perform practice example, cutting, shaping, join finishing (DT).	v they c re stable for exar rs], in th f tools o	can be e. nple, leir and

Creating With Materials	Sculpture	materials. materials. look like som				AA	To use drawing, painting and sculpture to develop and share their ideas, experiences.					
Creating	Materials	Textiles	Weave materials using gross motor skills.		Veave ma ne motor	terials using skills.	Being to sew using a punched material.	hole	AA	To develop a widechniques in usi line, shape, form	ing colour, pat	-
Creating With	Limelims	Evaluating	Begin to tal about their work.	k	they lik	o say what e about their d others	Return to and build of previous learning, refideas and developing ability to represent the (DM).	fining to their to the them to the	Share cheir creations, explaining che process chey have used.	Explore and evaluate a range of existing products. Evaluate their ideas and products against		
Crea With	_	'			line, circ e, thread.		print, pattern, cut, stic	k, join, fold	d, bend, sc	runch, twist, roll,	pinch, squash	, weave, sew,

Being Imaginative and Expressive	Singing	voices and enjoy making sounds (DM). Sing the melody and up songs and rhymes, making some sounds and actions (DM). Create song ar		nber and sing entire songs ne melodic shape (moving y, such as up and down, down o) of familiar songs (DM). ne pitch of a tone sung by er person ('pitch match') (DM). their own songs or improvise a bround one they know (DM).	melody (DM).	Sing a rang known nurse rhymes and Perform son rhymes, poe stories with and (when appropriate) move in tim with music.		ongs. , s and hers, ry to	Use their voices expressively and creatively by singing songs and speaking chants and Rhymes.
Being Imaginative and Expressive	Dancing and Music	Moves to music. Make loud and quiet sounds. Explores instruments and knows the names of a few.	Clap along to Knows the notes of the follows sign (play and stock).	nd slow sounds. to a simple beat. tames of common instruments. tals when playing instruments	Learns short dance routines, ke pace. Make high and low sounds. Plays an instrument to a simple Knows how to use instruments. Watch and talk about dance ar performance art, expressing the feelings and responses (DM). Explore and engage in music mand dance, performing solo or i (DM).	beat. nd ir aking	AA	instrume Listen we concent underste range of live and Experime select and sounds	ration and anding to a f high-quality recorded music. ent with, create, nd combine using the inter- dimensions

Being Imaginative and Expressive	Role Play	Start to despretend pla pretending one object represents of For example child holds wooden blo her ear and pretends it's phone (DM)	y, that another e, a a ck to l s a	using small wo animal sets, do houses, etc. (D Make imagina 'small worlds' construction ki		Develop storylines in their pretend play (DM)	their teacher.	discussions, presentations, performances, role
	An artist to be planned for Pupils should be taught:					3 33		
Bei Imagir an Expre	native nd		ıg i	Nork ndependently to develop basic kills.	Being to work with friend, copying ide developing skills to	as and	ideas, resources and skills (DM).	Share their creations, explaining the process they have used.
Being Imagina and Express		Vocabulary	bells,	, tambourine, woo		aves, trian	ne, melody, pitch, fast, slow, loud, qui gle, drum, xylophone, rainmaker, mar	

Key Stage 1 and 2

- The national curriculum for art and design aims to ensure that all pupils by the end of year 6:
- produce creative work, exploring their ideas and recording their experiences;
- become proficient in drawing, painting, sculpture and other art, craft and design techniques;
- evaluate and analyse creative works using the language of art, craft and design;
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Key Stage 1 National Curriculum Expectations	Key Stage 2 National Curriculum Expectations
Pupils should be taught: • to use a range of materials creatively to design and make	Pupils should be taught: • to develop their techniques, including their control and their use of
products; • to use drawing, painting and sculpture to develop and share their	materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design;
 ideas, experiences and imagination; to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space; 	 to create sketch books to record their observations and use them to review and revisit ideas;
 about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	 to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]; about great artists, architects and designers in history.

	KS1	LKS2	UKS2
	Children start to understand how ideas are developed through processes. Children build up resilience to getting things wrong and trying again. Children practise and share their learning and skills with others, receive and offer feedback to improve. KS1 Art and Design National Curriculum	Children start collecting and developing ideas using sketchbooks. They continue to build up resilience, making mistakes and suggesting improvements to improve their work. Children practise and share their learning and skills with others, giving and receiving feedback to improve.	Children start collecting more information and resources to present in sketchbooks. They continue to build their knowledge of techniques by experimenting and predicting what might happen. Children continue to practise and share their learning and skills with others, receiving and offering feedback to improve.
and Developing Ideas	To produce creative work, exploring their ideas and recording experiences. Children can: a respond positively to ideas and starting points; b explore ideas and collect information; c describe differences and similarities and make links to their own work; d try different materials and methods to improve; e use key vocabulary to demonstrate knowledge and	KS2 Art and Design National Curriculum Pupils should be taught to develop their techniques with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketchbooks to record their observations and use them to review and revisit ideas. Children can: a use sketchbooks to record ideas; b explore ideas from first-hand observations;	KS2 Art and Design National Curriculum Pupils should be taught to develop their techniques with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketchbooks to record their observations and use them to review and revisit ideas. Children can: a review and revisit ideas in their sketchbooks; b offer feedback using technical vocabulary;
Exploring and	understanding in this strand: work, work of art, idea, starting point, observe, focus, design, improve.	 question and make observations about starting points, and respond positively to suggestions; daapt and refine ideas; use key vocabulary to demonstrate knowledge and understanding in this strand: line, pattern, texture, form, record, detail, question, observe, refine. 	think critically about their art and design work; use digital technology as sources for developing ideas; use key vocabulary to demonstrate knowledge and understanding in this strand: sketchbook, develop, refine, texture, shape, form, pattern, structure.
	Children begin to explore different techniques involved in drawing such as shading, thick and thin lines, patterns and shapes as well as using different surfaces to draw on. Children are also exposed to using different materials to draw with such as pencils, felt tips, charcoal, crayons, chalk and pastels. KS1 Art and Design National Curriculum To become proficient in drawing techniques.	Children develop their knowledge of drawing by continuing to use a variety of drawing tools from KS1. They are introduced to new ways of creating effect through tone, texture, light and shadow. They have the opportunity to use vocabulary learned in KS1 accurately, e.g. shading, thick and thin. KS2 Art and Design National Curriculum To become proficient in drawing techniques.	Children continue to use a variety of drawing tools but are introduced to new techniques, e.g. creating perspective. They become more confident in techniques already learned and use the vocabulary learned accurately, e.g. shading, thick and thin. Children will rely on their sketching books to improve their drawing skills. KS2 Art and Design National Curriculum To become proficient in drawing techniques.
Drawing	To use drawing to develop and share their ideas, experiences and imagination. Children can:	To improve their mastery of art and design techniques, including drawing, with a range of materials. Children can:	To improve their mastery of art and design techniques, including drawing, with a range of materials.
Dra	draw lines of varying thickness; use dots and lines to demonstrate pattern and texture; use different materials to draw, for example pastels, chalk, felt tips; use key vocabulary to demonstrate knowledge and understanding in this strand: portrait, self-portrait, line		Children can: a use a variety of techniques to add effects, e.g. shadows, reflection, hatching and cross-hatching; b depict movement and perspective in drawings; c use a variety of tools and select the most appropriate; d use key vocabulary to demonstrate knowledge and
	drawing, detail, landscape, building, pastels, drawings, line, bold, size, space.	understanding in this strand: portrait, light, dark, tone, shadow, line, pattern, texture, form, shape, tone, outline.	understanding in this strand: line, texture, pattern, form, shape, tone, smudge, blend, mark, hard, soft, light, heavy, mural, fresco, portrait, graffiti.

and imagination.

Children can:

Sculpture

- use a variety of natural, recycled and manufactured materials for sculpting, e.g. clay, straw and card;
- b use a variety of techniques, e.g. rolling, cutting, pinching;
- c use a variety of shapes, including lines and texture;
- d use key vocabulary to demonstrate knowledge and understanding in this strand: sculpture, statue, model, work, work of art, 3D, land art, sculptor, carving, sculpture, installation, shapes, materials, pyramid, abstract, geometric.

Children continue exploring using a variety of different brushes to see what happens. They use the language of colour accurately when mixing, e.g. shade, primary and tint. Children begin to experiment with colour for effect and mood.

KS₂ Art and Design National Curriculum

To become proficient in painting techniques.

To improve their mastery of art and design techniques, including painting with a range of materials.

Children can:

- use varied brush techniques to create shapes, textures, patterns and lines;
- b mix colours effectively using the correct language, e.g. tint, shade, primary and secondary;
- create different textures and effects with paint:
- use key vocabulary to demonstrate knowledge and understanding in this strand: colour, foreground, middle ground, background, abstract, emotion, warm, blend, mix, line, tone.

Children continue exploring a variety of different brushes to see what happens. They use the language of colour accurately and use inspiration from natural and non-natural works to create a colour palette. Children are more expressive with colour, associating colours with moods.

KS₂ Art and Design National Curriculum

To become proficient in painting techniques.

To improve their mastery of art and design techniques, including painting with a range of materials.

Children can:

- create a colour palette, demonstrating mixing techniques;
- use a range of paint (acrylic, oil paints, water colours) to create visually interesting pieces;
- use key vocabulary to demonstrate knowledge and understanding in this strand: blend, mix, line, tone, shape, abstract, absorb, colour, impressionism, impressionists.

Children still have the opportunity to use a variety of materials for sculpting. They experiment with joining and construction, asking and answering questions such as, 'How can it go higher?' Children begin to understand more about decorating sculptures and adding expression through texture. They use a variety of tools to support the learning of techniques and to add detail.

KS₂ Art and Design National Curriculum

To become proficient in sculpting techniques.

To improve their mastery of art and design techniques, including sculpting with a range of materials.

Children can:

- cut, make and combine shapes to create recognisable forms:
- use clay and other malleable materials and practise joining techniques;
- add materials to the sculpture to create detail;
- d use key vocabulary to demonstrate knowledge and understanding in this strand: rectangular, concrete, terrace, architect, 2D shape, brim, peak, buckle, edging, trimmings, shape, form, shadow, light.

Children still use a variety of materials for sculpting and experiment with joining and constructing. They begin to understand more about clay modelling and using different tools with clay. They will be more reliant on their own ideas and knowledge of sculpture during the planning and designing process.

KS2 Art and Design National Curriculum

To become proficient in sculpting techniques.

To improve their mastery of art and design techniques, including sculpting with a range of materials.

Children can:

- a plan and design a sculpture;
- use tools and materials to carve, add shape, add texture and pattern;
- develop cutting and joining skills, e.g. using wire, coils, slabs and slips;
- d use materials other than clay to create a 3D sculpture;
- use key vocabulary to demonstrate knowledge and understanding in this strand: form, structure, texture, shape, mark, soft, join, tram, cast.

Collage	Children will have the opportunity to explore creating a variety of images on different backgrounds with a variety of media, e.g. paper, magazines, etc. Children experiment with sorting and arranging materials and refining their work. KS1 Art and Design National Curriculum To become proficient in other art, craft and design techniques – collage. To develop a wide range of art and design techniques in using	Children continue to explore creating collage with a variety of media, e.g. paper and magazines. They experiment with sorting and arranging materials with purpose to create effect. They learn new techniques, e.g. overlapping, tessellation, mosaic and montage. KS2 Art and Design National Curriculum To improve their mastery of art and design techniques with a range of materials – collage. Children can:	Children experiment with mixing textures and with sorting and arranging materials with purpose to create effect. They develop their understanding of techniques learned in Lower KS2 and develop their own ideas through planning. KS2 Art and Design National Curriculum To improve their mastery of art and design techniques with a range of materials – collage. Children can:		
	texture, line, shape, form and space. Children can: a use a combination of materials that have been cut, torn and glued; b sort and arrange materials; c add texture by mixing materials; d use key vocabulary to demonstrate knowledge and understanding in this strand: collage, squares, gaps, mosaic, features, cut, place, arrange.	 a select colours and materials to create effect, giving reasons for their choices; b refine work as they go to ensure precision; c learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage; d use key vocabulary to demonstrate knowledge and understanding in this strand: texture, shape, form, pattern, mosaic. 			
Textiles	Children have the opportunity to look at and practise a variety of techniques, e.g. weaving, dyeing and plaiting. They explore which textiles are best to use and produce the best result. Children will also explore decorating and embellishing their textiles to add detail, colour and effect. KS1 Art and Design National Curriculum To become proficient in other art, craft and design techniques – textiles. To develop a wide range of art and design techniques in using colour, pattern and texture. Children can: a show pattern by weaving; b use a dyeing technique to alter a textile's colour and pattern; c decorate textiles with glue or stitching, to add colour and detail; d use key vocabulary to demonstrate knowledge and understanding in this strand: textiles, fabric, weaving, woven, placemat, loom, alternate, over, under, decoration, decorative, batik dye, dye, wax, resist, crayons, ink, apply, set.	Children develop their weaving and colouring fabric skills further. They are also introduced to the skill of stitching in Lower KS2. KS2 Art and Design National Curriculum To improve their mastery of art and design techniques with a range of materials – textiles. Children can: a select appropriate materials, giving reasons; b use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects; c develop skills in stitching, cutting and joining; d use key vocabulary to demonstrate knowledge and understanding in this strand: pattern, line, texture, colour, shape, stuffing, turn, thread, needle, textiles, decoration.	Children further develop their weaving, overlapping and layering techniques. They experiment with a range of fabrics including nontraditional fabrics. KS2 Art and Design National Curriculum To improve their mastery of art and design techniques with a range of materials – textiles. Children can: a experiment with a range of media by overlapping and layering in order to create texture, effect and colour; b add decoration to create effect; c use key vocabulary to demonstrate knowledge and understanding in this strand: colour, fabric, weave, pattern.		

	Children experiment with shape and pattern, looking at repeated patterns and different materials to make texture, e.g. sponges. KS1 Art and Design National Curriculum To become proficient in other art, craft and design techniques – printing.	Children use a variety of printing blocks, e.g. coiled string glued to a block, and explore what effect making their own blocks has on shape and texture. KS2 Art and Design National Curriculum To improve their mastery of art and design techniques with a range of materials – printing.	Children have more opportunities to make printing blocks and tiles. They now reflect on their choice of colour for prints and develop their accuracy with patterns. KS2 Art and Design National Curriculum To improve their mastery of art and design techniques with a range of materials – printing.
	To develop a wide range of art and design techniques in using	Children can:	Children can:
00	colour and texture.	a use more than one colour to layer in a print;	a design and create printing blocks/tiles;
Printing	Children can:	b replicate patterns from observations;	b develop techniques in mono, block and relief printing;
Prii	a copy an original print;	c make printing blocks;	c create and arrange accurate patterns;
	b use a variety of materials, e.g. sponges, fruit, blocks;	d make repeated patterns with precision;	d use key vocabulary to demonstrate knowledge and
	 demonstrate a range of techniques, e.g. rolling, pressing, stamping and rubbing; use key vocabulary to demonstrate knowledge and understanding in this strand: colour, shape, printing, printmaking, woodcut, relief printing, objects. 	use key vocabulary to demonstrate knowledge and understanding in this strand: line, pattern, texture, colour, shape, block printing ink, polystyrene printing tiles, inking rollers.	understanding in this strand: Hapa-Zome, hammering, pattern, shape, tile, colour, arrange, collagraph;
Work of Other Artists	Children have the opportunity to learn from the works of famous artists, studying their techniques and processes. They will be exposed to a range of different artists through history throughout KS1. KS1 Art and Design National Curriculum To understand the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own	Children continue to study the works of famous artists. They have more opportunity to offer opinion and to compare and contrast artists. Children will be exposed to a range of different artists through history, studying their techniques and processes. KS2 Art and Design National Curriculum To learn about great artists, architects and designers in history.	Children continue to learn from the works of famous artists. They now expand their knowledge by looking at the range of more famous artists. Children comment on the work of famous artists and name their pieces of work. KS2 Art and Design National Curriculum To learn about great artists, architects and designers in history.
the	work.	Children can:	Children can:
k of O	Children can: a describe the work of famous, notable artists and	use inspiration from famous artists to replicate a piece of work;	a give detailed observations about notable artists', artisans' and designers' work;
Wor	designers; b express an opinion on the work of famous, notableartists;	b reflect upon their work inspired by a famous notable artist and the development of their art skills;	b offer facts about notable artists', artisans' and designers' lives;
	use inspiration from famous, notable artists to create their own work and compare;	 express an opinion on the work of famous, notable artists and refer to techniques and effect; 	express an opinion on the work of famous, notable artists and refer to techniques and effect;
	- Compare,		d use inspiration from famous, notable artists to create their own work and compare;

Art Vocabulary

Collage - Art made by cutting up materials such as coloured paper, string, fabric, and newspaper and then gluing them together to make a picture.

Complementary Colours - These are colors that appear on the opposite sides of the color wheel. When placed side by side, these colours can intensify each other.

Fresco - A painting made on wet plaster of a wall or ceiling. As the plaster and paint dry the wall absorbs the paint.

Impasto - A type of oil painting when the paint is applied in very thick brush strokes.

Kiln - A type of hot oven used to bake clay into a hard permanent finish.

Landscape - A painting of nature and the land such as the ocean, mountains, trees, and sky.

Lithography - A method for making prints using a flat stone or a metal plate.

Medium - The materials used in creating a piece of artwork such as paint, marble, clay, or pastels.

Mural - A large painting generally painted on a wall or ceiling.

Palette - A board where colors of paint are mixed so they are the right color for the painting. Can also refer to range of colours an artist has used in an artwork.

Pastels - Coloring sticks that can be made from oil or chalk.

Patron - Someone who helps an artist to live while they work on their art.

Perspective - A way of painting or drawing that makes some objects appear closer than others.

Pigment - The part of the paint that gives it colour.

Plein Air - This is French for "open air". This is the term often used for painting outdoors.

Portrait - A drawing or painting of a person or people.

Primary colors - Red, yellow, and blue. All of the other colors can be made from these three.

Relief - A type of sculpture that looks like it is raised from the background.

Sculpture - A three-dimensional piece of art often carved, chiseled, or cast from stone, marble, wood, or bronze.

Self-portrait - A painting or drawing that the artist makes of himself.

Series - A number of artworks that are meant to go together. They are often of the same subject.

Still life - A painting or drawing of inanimate objects often placed in an arrangement. Examples include flowers in a vase, fruit in a bowl, and bottles of wine.

Symmetry - The balance of one side to another. In perfect symmetry, one half is an exact mirror of the other.

Texture - The look and feel of the canvas in painting. This can vary on how the paint is applied. Other materials may be added to change the texture.

Watercolor - A water soluble paint that thins as it is mixed with water.